

Snorkeling in Monroe County, TN

You might not expect a mountainous region like ours to be a place to go snorkeling but you can in Monroe County! Tellico River and Citico Creek are the best places to see all the different aquatic animals that live in our rivers. Here are some tips for how to safely enjoy your time snorkeling in the rivers.

Materials Needed

- Swim Mask
- Snorkel
- Swim Attire
- Swim Towel
- Optional: Wetsuit
- Also Optional: Gills

An Ideal Snorkeling Site Includes:

- Clean, clear water
- No whirlpools or strong currents
- A diversity of aquatic organisms
- Different types of aquatic microhabitats such as slow, deep pools, and flat, shallow riffles
- Sections with large woody debris

Safety:

- Set snorkeling boundaries
- Be aware of wildlife
- Watch for sharp objects in water
- Be cautious of slips, trips, or falls
- Have a first aid kit available
- Do not panic if water leaks into your mask

River Snorkeling Tips:

- Avoid excessive splashing
- Avoid movement that disturbs sediments, rocks, or habitats
- Kneel in water, place hands at the bottom of the stream, place face in water, push feet back to float, and begin snorkeling

For more information, we suggest contacting the Forest Service at (423) 253-2520 or visiting their office at 250 Ranger Station Road.

Citico Creek Road follows the creek and has areas to pull over. Young Branch Wrangler Camp on Citico Road is a good meeting area for groups. Any slow moving water should be safe but don't forget our safety tips.

Bass Fish

Spotted, largemouth, and redeye; calm, deep water

Bullfrog Tadpoles

Shallow water, sitting on bottom

Darters

Many species; fastest riffles, perched on rocks

Drum & Redhorse Sucker

Largest fish in area, deep pools

Hogsucker

Shallow water, sitting on bottom

Mobile Logperch

Slow currents, gravel bottom

Shiners

Many species; water riffles in schools

Stonerollers

Always in riffles, very large pools

Sunfish

Redbreast, longear, and bluegill; calm water

Turtles

Stripped neck musk, river cooter, and snapping; calm water